

# What makes a successful Measurement Program?

**- a case study**

AEMES Conference Madrid

Presented by: Pam Morris

(CEO)

TOTAL METRICS

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# Presenter - Pam Morris

□ CEO - TOTAL METRICS

□ Consulting, Training Tools and Standards

- Certified IFPUG (CFPS, CSMS - 3), COSMIC-FFP

□ Committee Member of:

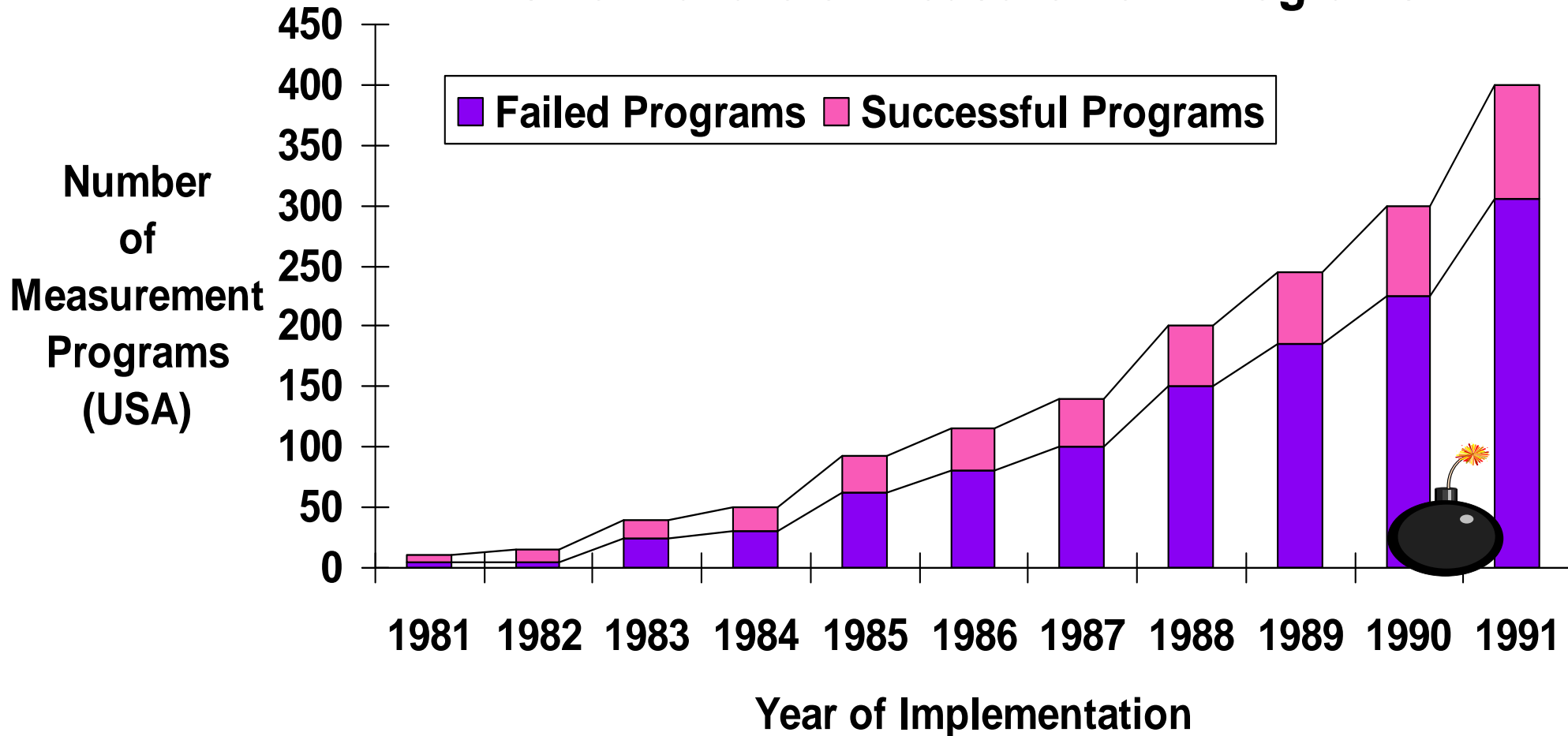
- Australian Software Metrics Association (ASMA) – Executive (1991 - )
- ISBSG – Executive (2000 - )
- International Function Point User Group (IFPUG) (1993 - 2000)
- COSMIC-FFP Core Committee – (1997 - )
- International Standards Organisation (ISO) - WG12 (1993 – 2007)
- Standards Australia - IT15 (1993 - )

# Has anything changed?

◆ *“80% of all measurement programs fail “*

Source : Howard Ruben Associates 1994

## Risk of Failure of Measurement Programs



# Overview of Topics

- ◆ **Background**
- ◆ **Measurement Process**
- ◆ **Lessons Learned**
- ◆ **Critical Success Factors**

# Background

- ◆ Australian Government Department
- ◆ Large Legacy Application - ~14,000 fps
- ◆ Mid-range – Cool:Gen, Java
- ◆ 60 developers
- ◆ Initial Objective : Verify improvements gained by Re-factoring activity

# Measurement Process – ISO/IEC 15939:2007

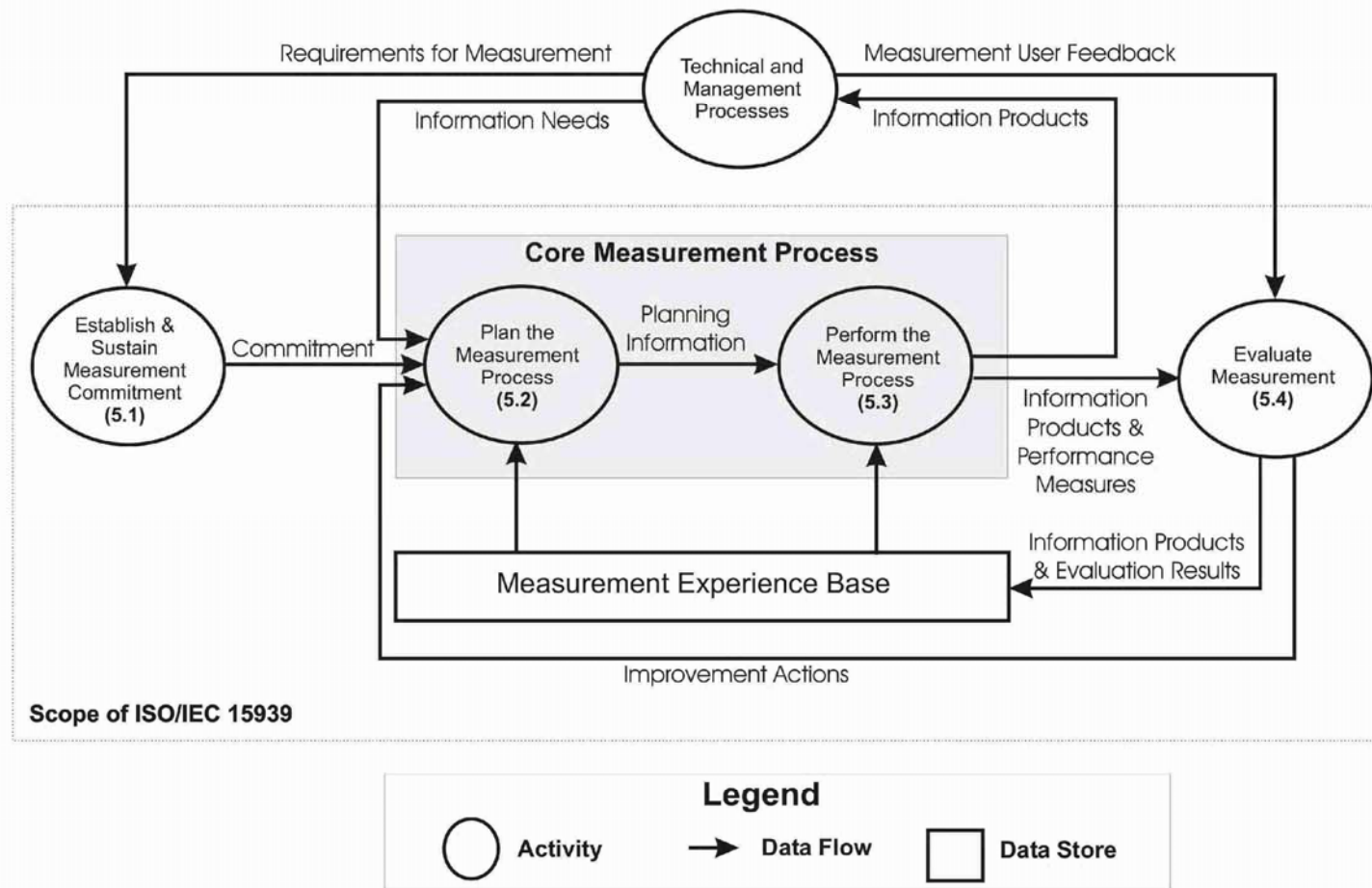


Figure 1: Measurement Process Model.

# *1. Establish and Sustain Measurement and Management Commitment*

- ◆ Management had clear stated objectives
- ◆ 4 Year commitment
- ◆ Buy in from CIO to Project Team Leaders

## *2. Plan the Measurement Process*

- ◆ Workshops to agree:

- KRA, KPIs

- Report Templates

- Data Collection Templates

- Tools

### Metrics Consultant Resource:

- ◆ 1 consultant
- ◆ Effort = 22 days
- ◆ Duration = 1 Calendar Month

### Client Resource:

- ◆ 4 Management
- ◆ Effort = 1 ½ day workshops + Review 2 Drafts
- ◆ Duration = 1 Calendar Month



# Reporting Structures

| Report                |  | Key Result Area   | Report Level               | Target Audience       |                            |            |
|-----------------------|--|-------------------|----------------------------|-----------------------|----------------------------|------------|
| No.                   | Name   |                   |                            | IT Steering Committee | Team Leaders Project Board | QC Mngment |
| Main Reports          |  |                   |                            |                       |                            |            |
| 1                     | ARLS Productivity and Quality                  | Cost & Quality    | Release / Cumulative       | √                     | √                          |            |
| 2                     | ARLS Productivity and Release Size             | Cost              | Release / Cumulative       | √                     | √                          |            |
| 3                     | ARLS Release Quality and Testing Effectiveness | Quality           | Release / Cumulative       | √                     | √                          | √          |
| 4                     | ARLS Baseline Growth                           | Cost (Investment) | Application / Cumulative   | √                     | √                          |            |
| Supplementary Reports |  |                   |                            |                       |                            |            |
| 5                     | ARLS Project Productivity and Quality          | Cost & Quality    | Project / 6 month snapshot |                       | √                          | √          |
| 6                     | ARLS Project Quality and Testing Effectiveness | Quality           | Project / 6 month snapshot |                       | √                          | √          |
| 7                     | ARLS Analysis of Defects – by Severity         | Quality           | Release / 6 month snapshot |                       | √                          | √          |
| 8                     | ARLS Analysis of Defects – by Source of Origin | Quality           | Release / 6 month snapshot |                       | √                          | √          |
| 9                     | ARLS Development Stage Analysis                | Quality / Cost    | Project / 6 month snapshot |                       | √                          | √          |
| 10                    | ARLS Time Spent in Testing                     | Cost / Quality    | Release / 6 month snapshot |                       | √                          | √          |
| 11                    | ARLS Rework Analysis - Summary                 | Cost / Quality    | Release / Cumulative       |                       | √                          | √          |
| 12                    | ARLS Rework Analysis - Detail                  | Cost / Quality    | Project / 6 month snapshot |                       | √                          | √          |
| 13                    | ARLS Maintenance Intensity                     | Cost              | Application Cumulative     |                       | √                          | √          |

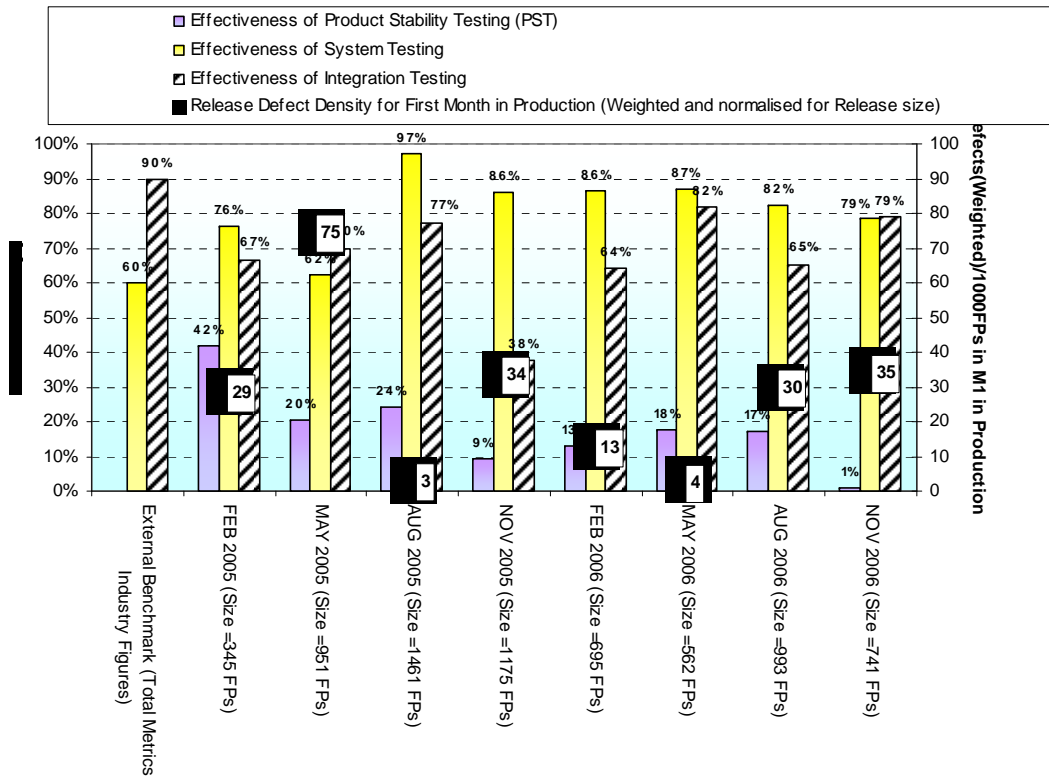
# Report Templates

- ◆ Each Report had agreed:
  - Purpose
  - Target Audience
  - Frequency / Level
  - Rules for Calculation
  - Description :
    - \* how to read the report
    - \* What it was demonstrating
    - \* the types of decisions it would support

# Report Templates

## ARLS Release Test Effectiveness

**Note:** Testing Effectiveness compares the number of defects found at a particular stage of testing against how many defects were actually released into production.



## ◆ Eg Description

- ◆ This report shows the overall quality of the *ARLS* development process since the degree to which defects are released into production are a good indication of the maturity of software development.

# Data Collection Templates

## ◆ 5 Base Measures and Tools Agreed:

### ➤ Functional Size (fps)

- \* IFPUG 4.2
- \* *SCOPE Project Sizing Software*<sup>TM</sup>

### ➤ Effort (hours)

- \* ISBSG Definitions Level 2
- \* *NIKU*<sup>TM</sup>

### ➤ Defects (number)

- \* origin, severity
- \* ISBSG Customised
- \* *Test Track Pro*<sup>TM</sup>

### ➤ Duration (Calendar Days )

- \* ISBSG Definitions
- \* *NIKU*<sup>TM</sup> Rules for Calculation

### ➤ Full-time Equivalents (people)

- \* ISBSG Definitions

# *3. Perform Measurement Process*

## ◆ Establish Baseline

### Metrics Consultant Resource:

- ◆ 1 consultant
- ◆ Effort = 33 days
- ◆ Duration = 2 Calendar Months

### Client Resource:

- ◆ 8 application experts
- ◆ Effort =  $\sim 1/2$  day each
- ◆ Duration = 2 Calendar Months

## ◆ Ongoing Measurement

➤  $\sim 6$  projects every 3 month Release (846fps)

### Metrics Consultant Resource:

- ◆ 1 consultant
- ◆ Effort = 5 days
- ◆ Duration = 1 Calendar week

### Client Resource:

- ◆ Project Teams
- ◆ Effort = ?
- ◆ Duration = 3 Calendar Months

# *3. Perform Measurement Process*

## ◆ Analysis of the Results – 52 KPIs

### Metrics Consultant Resource:

- ◆ 1 consultant
- ◆ Effort = 5 days
- ◆ Duration = 1 Calendar week

### Client Resource:

- ◆ 1 Metrics Analyst
- ◆ Effort = 10 days
- ◆ Duration = 1 Calendar Month

## ◆ Reporting the Results

### ➤ Benchmark Report (6 monthly) – 100 pages

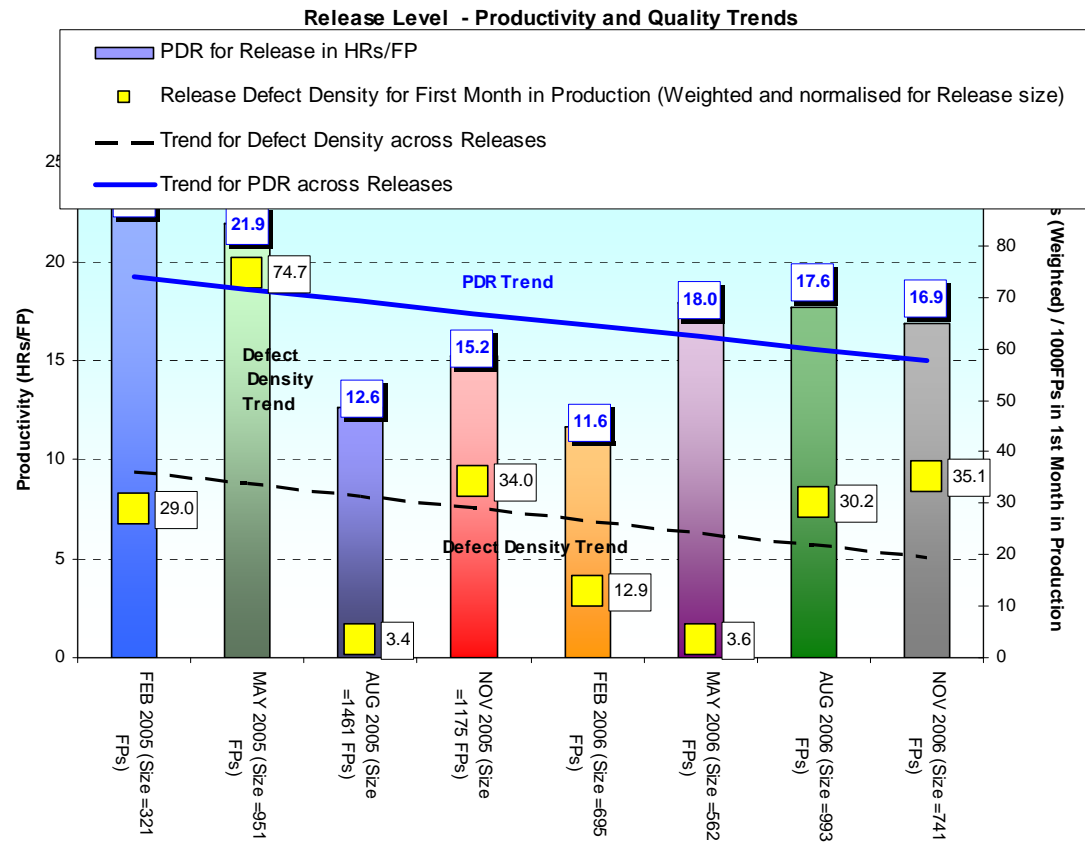
### Metrics Consultant Resource:

- ◆ 1 consultant
- ◆ Effort = 10 - 15 days
- ◆ Duration = 3 Calendar weeks

### Client Resource:

- ◆ Management Reviews
- ◆ Effort = 1 days
- ◆ Duration = 1 Calendar day

# 4. *Feedback into Technical and Management Processes*



# *4. Feedback into Technical and Management Processes*

## ◆ Product Quality

### ➤ Observations

- \* Most defects originated in Build phase
- \* Testing was introducing defects
- \* Testing efficiency was below industry standard
- \* Time spent early life cycle was below industry standard
- \* Large variability between projects



## ◆ Product Quality

### ➤ Improvements Introduced

- \* Peer Reviews
- \* Formal Unit Test process
- \* Focus on System Testing
- \* Formal Requirements Management and Design Process

# *4. Feedback into Technical and Management Processes*

## ◆ Productivity

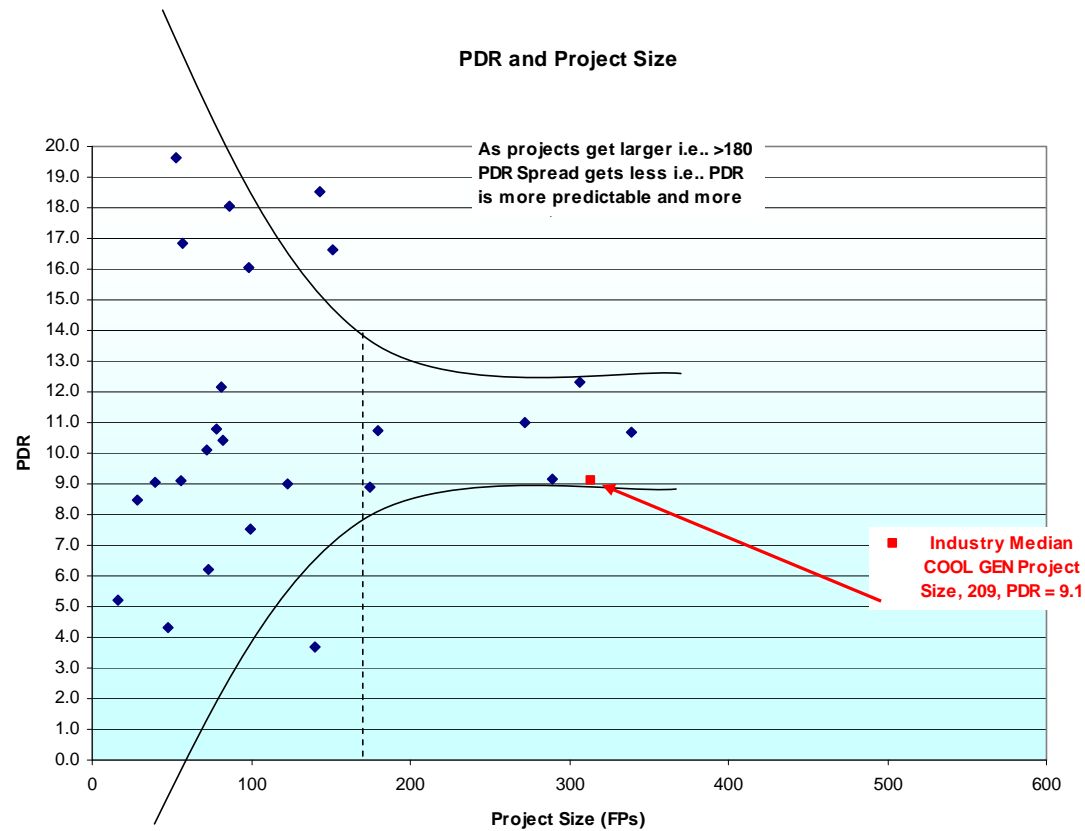
### ➤ Observations

- \* Less productive than Industry
- \* Small projects (<100fps):
  - have lower productivity
  - Small projects behave unpredictably.
- \* Larger Projects (>250 fps) took longer users optimum 12 months
- \* FP size gave accurate early life cycle estimates
- \* Large variability between projects

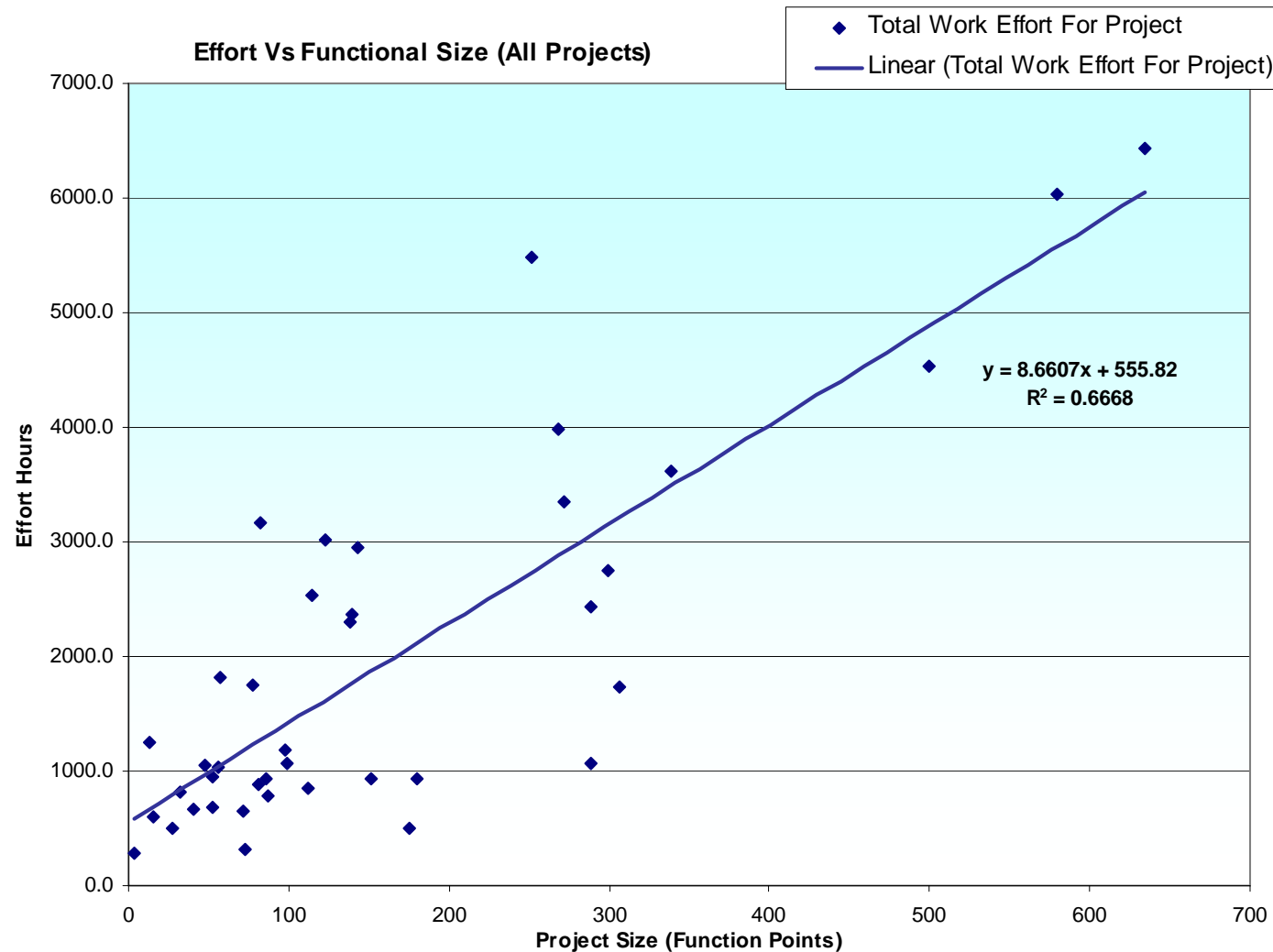
# Less Productive than Industry Median

| Position                   | Project Median PDR Comparison to Industry by Release |        |        |        |        |        |        |        | Industry Values ( R10 - 2007 ) |               |            |
|----------------------------|--|--------|--------|--------|--------|--------|--------|--------|--------------------------------|---------------|------------|
|                            | Feb-05   | May-05 | Aug-05 | Nov-05 | Feb-06 | May-06 | Aug-06 | Nov-06 | Cool:GEN                       | 4 GL Projects | Case Tools |
| Minimum value              |  |        |        |        |        |        |        |        | 2.7                            | 0.9           | 1.8        |
| Top 25% of productivity    |  |        |        |        | 7.5    |        |        |        | 6.8                            | 3.7           | 6.5        |
| Median rate                |  | 12.2   | 12.1   |        |        |        | 10.1   |        | 9.1                            | 6.7           | 14.4       |
| Bottom 25% of Productivity | 21.1   |        |        | 16.8   |        | 18.1   |        | 23.4   | 12.5                           | 12.4          | 30.0       |
| Maximum Value              |  |        |        |        |        |        |        |        | 56.1                           | 40.5          | 80.7       |
| Number in sample           | 2  | 4      | 8      | 6      | 7      | 7      | 5      | 4      | 28                             | 89            | 81         |

# Small Project are more unpredictable

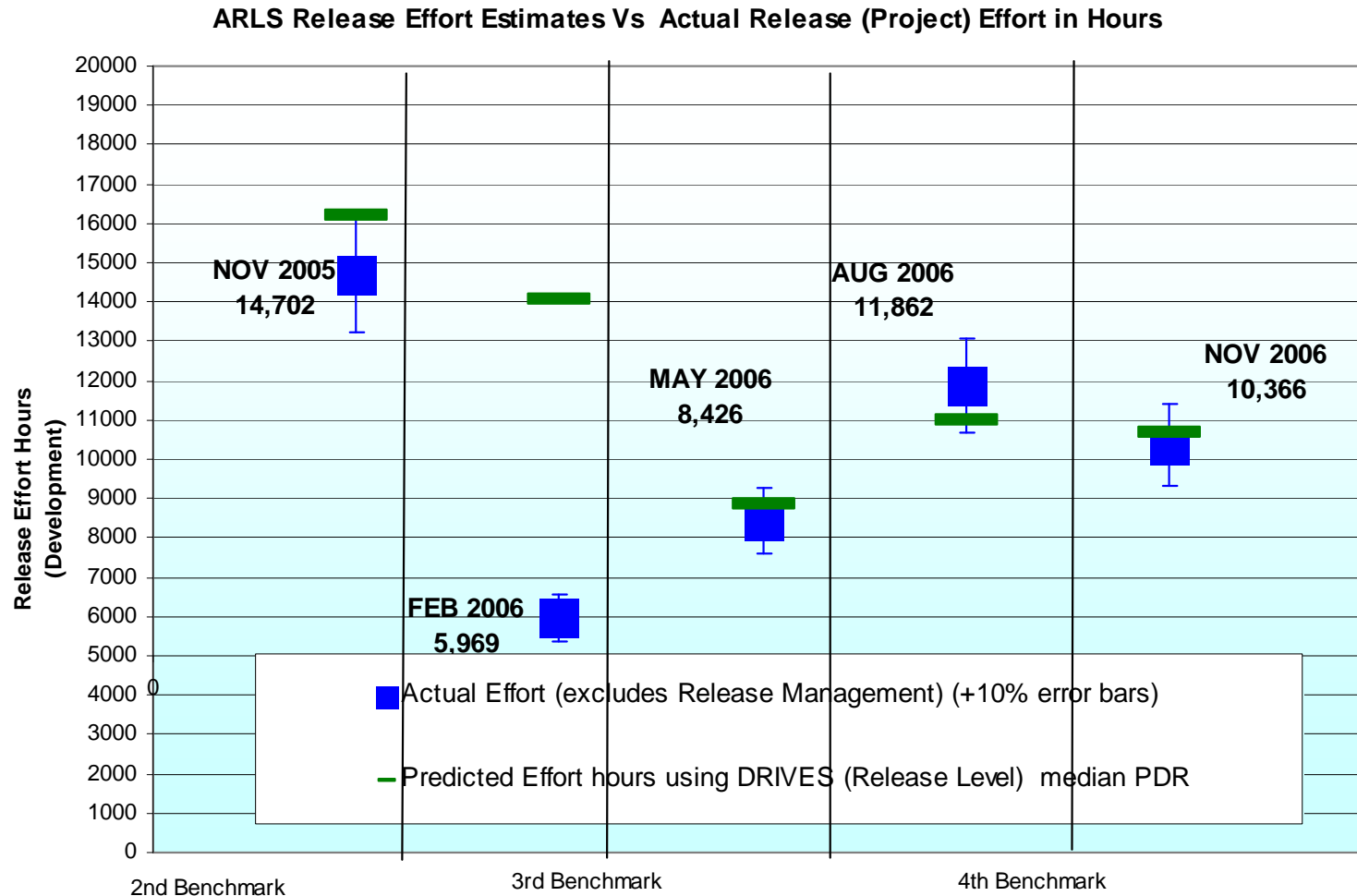


# FP Size has good correlation with effort

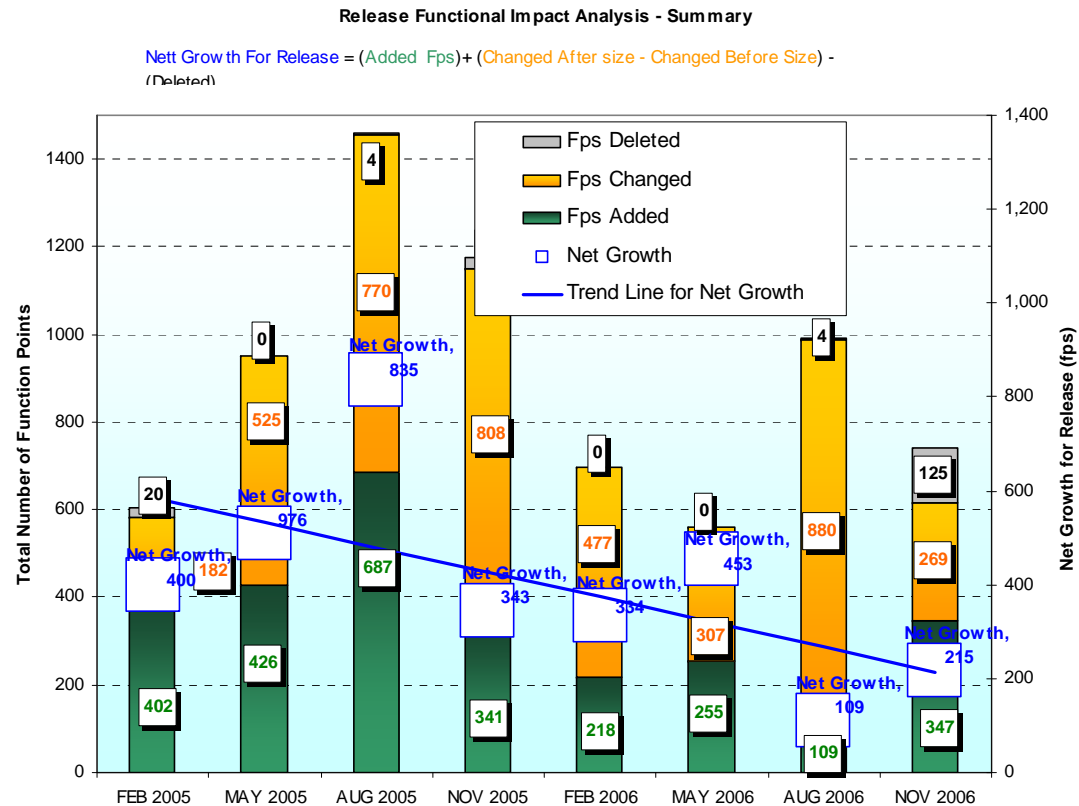


# Estimated FP Size Produced

## Accurate Effort Estimates



# Only 33% of Projects delivering New functionality to the Business and Net Growth is decreasing



# *5. Evaluate Measurement*

## ◆ Metrics Review Workshop – 2 hours

### Metrics Consultant Resource:

- ◆ 1 consultant
- ◆ Effort = 2 hours
- ◆ Duration = 1 Calendar day

### Client Resource:

- ◆ 5 Management team
- ◆ Effort = 1 day
- ◆ Duration = 1 Calendar day

## ◆ Implementing Changes

### ➤ Data Collection and Recording

### Metrics Consultant Resource:

- ◆ 1 consultant
- ◆ Effort = 3 days
- ◆ Duration = 1 Calendar week

### Client Resource:

- ◆ Metrics Analyst + Training
- ◆ Effort = 5 days
- ◆ Duration = 1 Calendar month



# *Changes Introduced*

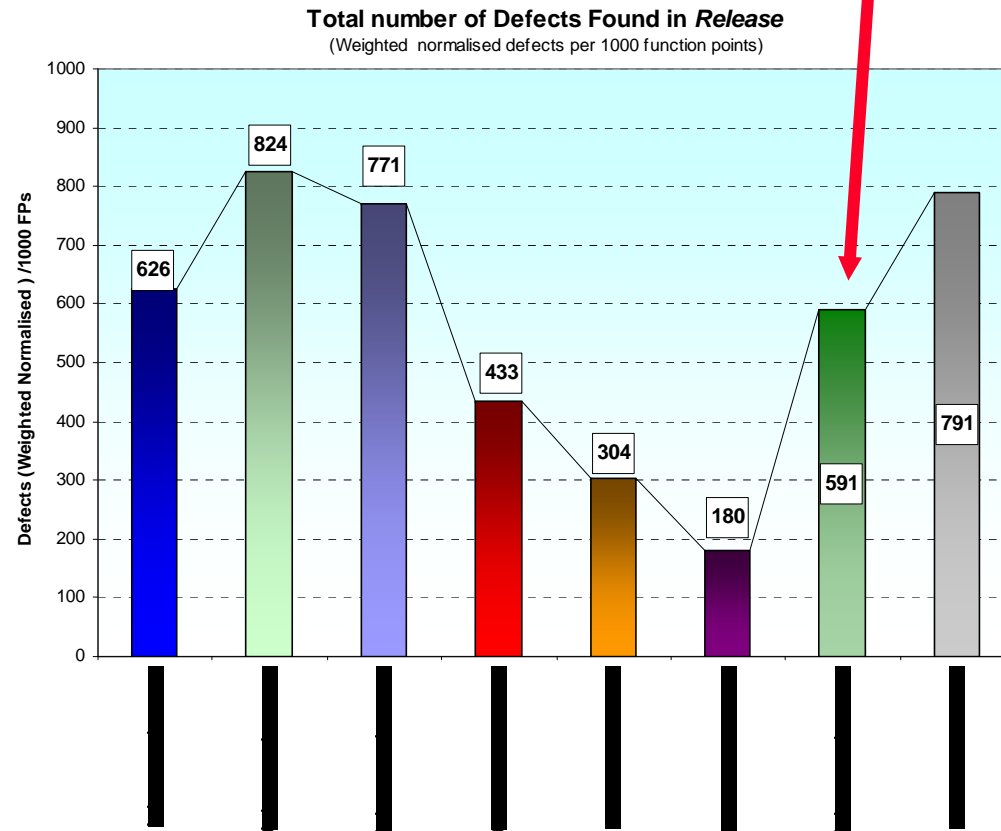
## ◆ Defects

- All defects now captured – early life cycle
- Unit Testing defects now captured accurately
- Defects now allocated correctly to phase
  - ➔ 4<sup>th</sup> Benchmark more defects being reported

## ◆ Effort

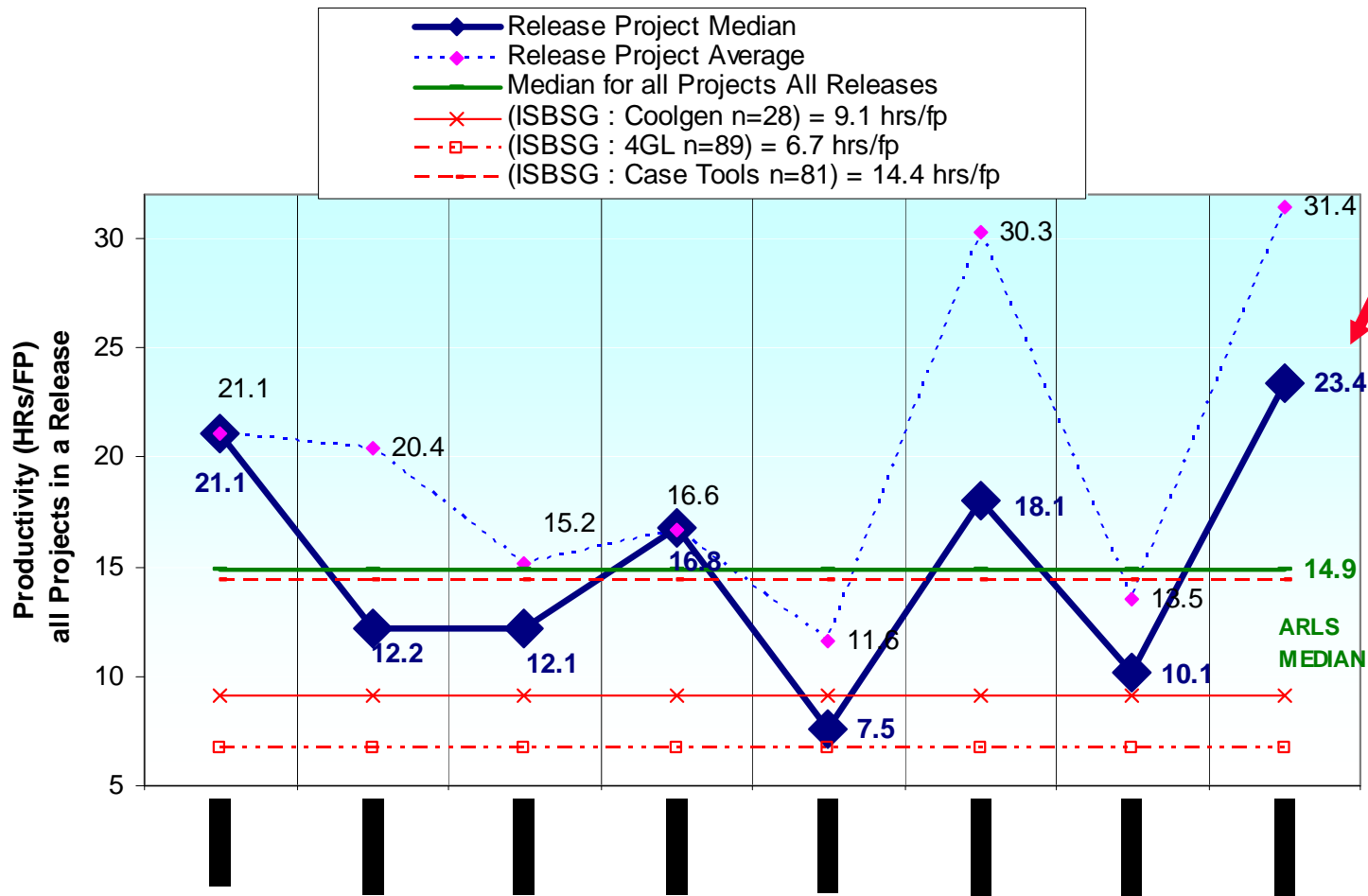
- QC Effort now allocated to the project not the Release overhead.
  - ➔ 4<sup>th</sup> Benchmark higher Project PDR being reported

# More Defects being Reported



# Lower Project Productivity (higher PDR) Reported

Comparison ALL PROJECT PDR to Industry Medians



# *Critical Success Factors*

## ◆ Formal Process

- Clear Stated objectives
- Vision – long term commitment
- Adequate Budget and Resources
- Used skilled Metrics personnel
- Used specialist tools for FPA and outsourced counting

## ◆ Management

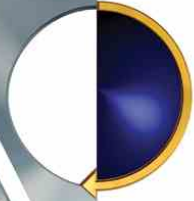
- Realistic expectations
- All levels interested, results are shared
- Acts on the results
- Open to change
- Sees bad news as an opportunity
- Measurement is viewed as important

# *News Flash - May 2007*

## *True Measure of Success!*

- ◆ Other IT Areas want what they have got!
- ◆ 8 other Applications want to be involved and get what the ARLS team are getting!

**TOTAL METRICS**



# At Last Success !

***Total Metrics Pty Ltd  
667 Burke Road  
Camberwell  
Victoria 3124 Australia***

***Phone +613 9882 7611***

***Fax +613 9882 7633***

***admin@Totalmetrics.com***

***www.totalmetrics.com***

